



Rules Of Play

1. Team Composition

- a. Teams shall be composed of one, two players.
 - i. One player (Singles) - Each player delivers all four stones, alternating with their opponent.
 - ii. Two players (Doubles) - Each player delivers 2 stones, alternating with their opponent.

2. Playing

- a. Teams determine who has the hammer (last stone) in the opening end by a coin toss. Having the last stone is an advantage. Stones are delivered in an alternating manner. Red, blue, red, blue, or vice versa, until all eight stones are played.

3. Position of Players when Delivering the Stone

- a. When delivering a stone, the player must remain in the grey area at the back of the full rink Floor Curling mat.

4. Rules for Delivery

- a. When delivering the stone, it must always have the bottom of the stone touching the playing surface. No lifting of the stone is permitted during delivery.
- b. Delivery of the stone can take one of the following positions
 - i. kneeling/crouching using one or both hands.
 - ii. standing using a pusher stick.
 - iii. seated using a pusher stick.
- c. A delivered stone that does not completely cross the second hog line or goes off the side of the matt is removed from play.
- d. The thrown stone must be released before the tee line with the throwing player remaining stationary.

5. Scoring

- a. At the completion of each end, a team scores one point for each stone that is closer to the button (the centre of the rings) than the closest stone to the button of the opposing team. Only stones that are in, or touching the rings when viewed from overhead, are eligible to score. Only one team can score per end. See Figures 1, 2, and 3 for scoring scenarios.



Fig.1: Red Scores 1



Fig.2: Blue Scores 2



Fig.3: Red Scores 1



Rink Layout

